



Basic White Hat Level

Goal: → Install Passion and Fun! →

We want the kids to relate golf to a fun exciting team environment using games, prizes, and challenges →

There are 3 things you should do while playing a round of golf (the 3 R's)

o Repair Ball Marks, Replace Divots, and Rake the Bunkers Life Skills/ Core Values: →

Introduction - When meeting a new student, take your hat off, make eye contact, and shake their hand stating your name. →

Core Value words (2/9) o Respect, Responsibility Keys to Improvement: →

We believe that golf is learned from the hole backwards. This system teaches the kids how to score first and hit for distance second. → Our main area for the white hat skill level will be teaching them basics of the "Short Game"

. Skill Sets:

Building a solid routine

1. Alignment - How to Line up the ball on all shots

2. Rehearsal - What a practice swing is and why you should always take one

3. Balance - Holding swing for 3 seconds with back toe on ground Skills Challenge: →

White Hat skill challenges include: o Making 2-foot putts o Learning how to hit 15-foot lag putts into a 4 ft. circle o

Playing 3 Holes Chipping around the green o Hitting 5 shots on range 75+ Tournaments: →

Students at the white hat level will play 9 holes from the 90-metre marker and in. → Play in a tournament to become Star level 1. → I believe we encourage all of your students to play as much as possible! → Have them track their score

Steps to Success: To give a player the best chance of breaking 40 they need to be able to o 2-ft putts 2/5 Attempts o 15-ft lag putts into a 4 ft. circle 2/5 Attempts o 3 Holes Chipping 13 or less o 5 shots on range 75+ 2/5 Attempts

White Hat Level 1

Goal: → Now that the child has played a tournament we will continue to pile on the fun and educate them in playing the game of golf →

Our goal is to make sure the juniors want to come to the golf course play and learn!

Life Skills/ Core Values: Three tips to having fun: * Be patient * Be positive *Ask for help

Core Value words (4/9) o Courtesy, Confidence

Learn and apply “Ready Golf”

Keys to Improvement: It is vital to now focus on the art of mastering putting Skill Sets: Building a solid routine 1. Alignment - How to Line up the ball on all shots 2. Rehearsal - What a practice swing is and why you should always take one 3. Balance - Holding swing for 3 seconds with back toe on ground.

Skills Challenge: White hat skill challenges include:

- o Making 2-foot putts
- o Learning how to hit 15-foot lag putts into a 4 ft. circle
- o Playing 3 Holes Chipping around the green
- o Hitting 5 shots on range 75+

Tournaments: → Students at the white hat level will play 9 holes from the 90-metre marker and in. → 49 or lower advances a player back to Star level 2. → Encourage all of your students to play from 90metres in as much as possible! Have them track score and putts.

Steps to 2 stars: To give a player the best chance of breaking 50 they need to be able to o 2-ft putts 3/5 Attempts o 15-ft lag putts into a 4 ft. circle 3/5 Attempts o 3 Holes Chipping 12 or less o 5 shots on range 75+ 3/5 Attempts

White at Level 2

Goal:

While having a lot of fun, it's now time to define the areas in their game where they are losing strokes → Helping refine the basics to cut off the final strokes to make it to Yellow Hat. o Putting and Chipping Life Skills/ Core Values: → Goal Setting →

Core Value words (7/9) o Perseverance, Integrity, and Honesty.

Rules and Etiquette Keys to Improvement: → It is vital to now focus on the art of mastering green side chipping Skill Sets: Building a solid routine

1. Alignment - How to Line up the ball on all shots
2. Rehearsal - What a practice swing is and why you should always take one
3. Balance - Holding swing for 3 seconds with back toe on ground Skills

Challenge: → White Hat skill challenges include: o Making 2-foot putts o Learning how to hit 15-foot lag putts into a 4 ft. circle o Playing 3 Holes Chipping around the green o Hitting 5 shots on range 75+ Tournaments: → Students at the white hat level will play 9 holes from the 100-yard marker and in. → 45 or lower advances a player to star level 3. → Encourage all of your students to play golf as possible! → Have them track score and putts on each hole.

Steps to 3 stars: To give a player the best chance of breaking 46 they need to be able to

- o 2-ft putts 4/5 Attempts
- o 15-ft lag putts into a 4 ft. circle 4/5 Attempts
- o 3 Holes Chipping 11 or less
- o 5 shots on range 75+ 4/5 Attempts

Both WHITE HAT GROUPS WILL HAVE THE OPPORTUNITY TO WORK ON A FULL SWING DURING THE 6 WEEK PROGRAM

Yellow Hat Program to follow